

### Maths

Year Four are continuing to progress through a mastery curriculum, ensuring all pupils are completely secure in key maths skills before moving on.

Terms 3 and 4 we will cover:

Measure: Time—Convert between hours and minutes. Read, write and convert between analogue and digital.

Number: Being able to read number sequences and complete sequences working out the difference between numbers already given.

Measurement: Money—solve money problems involving fractions and decimals.

Reading information from bar graphs and answering questions regarding data represent in bar graphs.

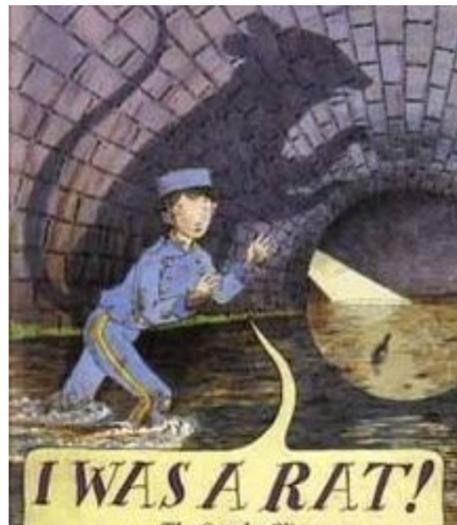
### Literacy:

- *Writing newspaper reports.*
- *Narrative writing, writing the endings to chapters of our core text.*
- *Descriptive writing of key settings from our core text.*
- *Making predictions about where a story is heading.*
- *Tracking character development throughout a text.*

### Science

- Know how natural events cause the Earth to change
- Explain why some species become extinct
- Explain why living things need to adapt
- Explain how evolution comes about
- Know that living things can be classified

### Year 4 Term 4—Roman Invasion



### French—

Listen attentively to spoken language and show understanding by joining in and responding

Explore patterns and sounds of language and link the spelling, sound and meaning of words

Appreciate songs in the language

Develop accurate pronunciation and intonation so that others understand when they are reading aloud or using familiar words or phrases

Understand basic French grammar, including key features & patterns of the language.

### PSHE—Living in the wider world

- Think about the lives of people living in other places and people with different values
- To discuss and research topical issues, problems and events.

### History—Ancient Rome

- *Have an understanding of where Ancient Rome sits in the timeline of ancient history.*
- *Understand customs and traditions of ancient Rome and how it laid many of the foundations for future growth.*
- *Know what life was like for children in ancient Rome and how their lives would be different to children's lives today.*
- *Know key events throughout the Roman period and how it*

### RE— Christianity

*The roles and responsibility of a church leader (Vicar).*

*Easter*

*Temptation, Trust and Betrayal*

*Holy Week*

*Worship*

### Computing— We Are Software Developers

- *Develop an educational computer game using selection and repetition.*
- *Understand & Use variables.*
- *Start to debug computer programs.*
- *Recognise the importance of interface design, including consideration of input and output.*

### DT Textiles

Design, make & evaluate a costume for TED!

Consider the user when choosing materials.

Think about how to make a product strong.

Devise a template.

Explain how to join things in a different way.

### Games—Basketball and Netball

#### Kit Required—Normal PE kit with the addition of warm clothing

- *Hold a ball correctly with a view to passing it.*
- *Pass a ball accurately.*
- *Develop a broader range of ball passes and improve ball control.*
- *Know the basic strategic and tactical principles of attack.*
- *Apply the above skills in different situations.*